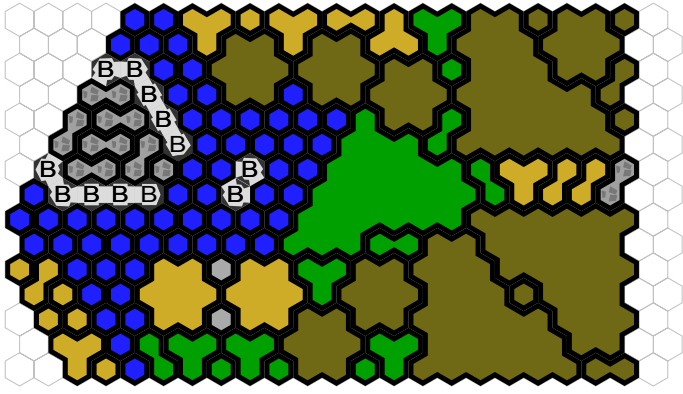


# Bergfestung

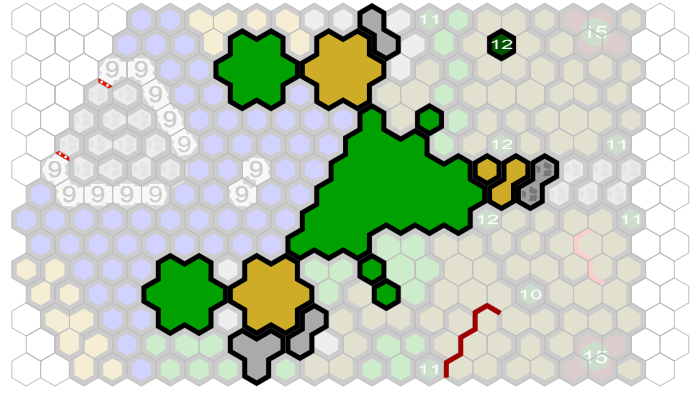


Author : JS

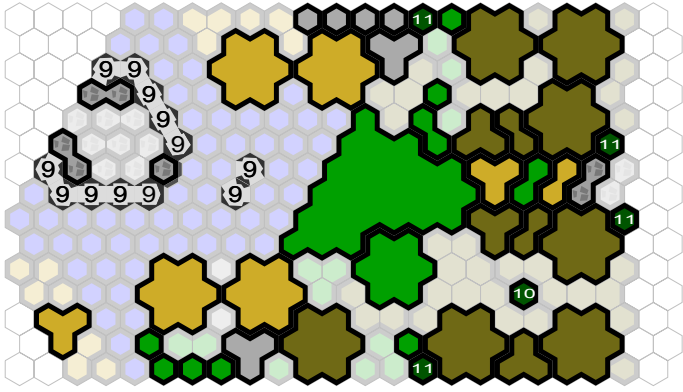
Level : 1



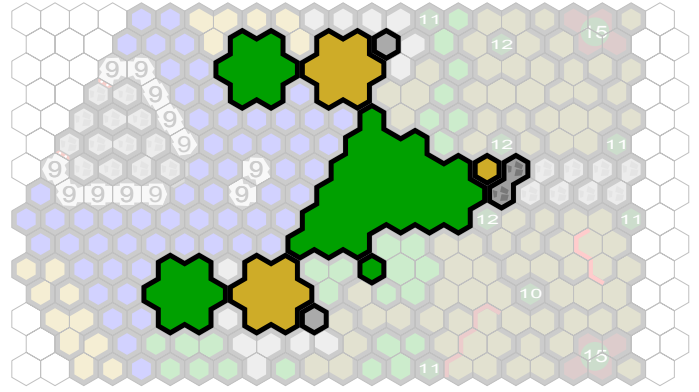
Level : 4



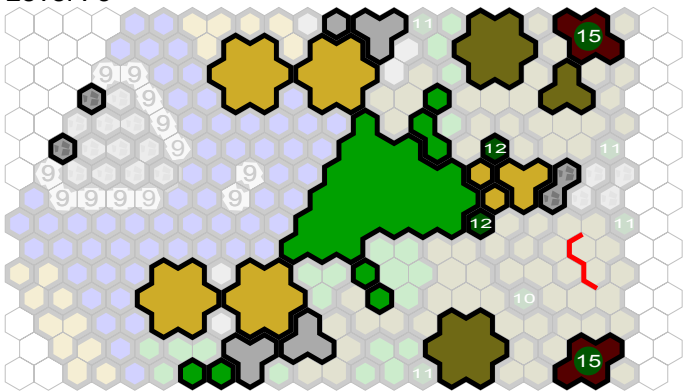
Level : 2



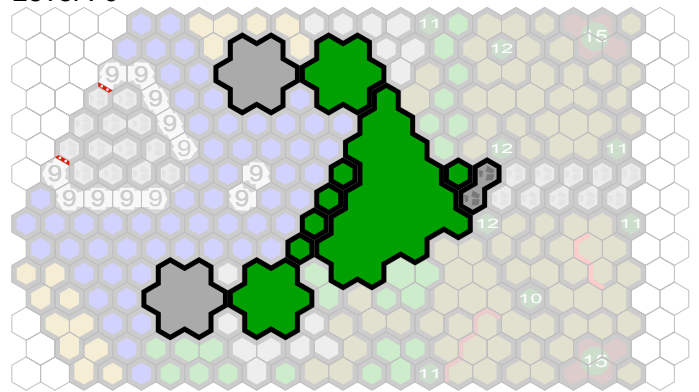
Level : 5



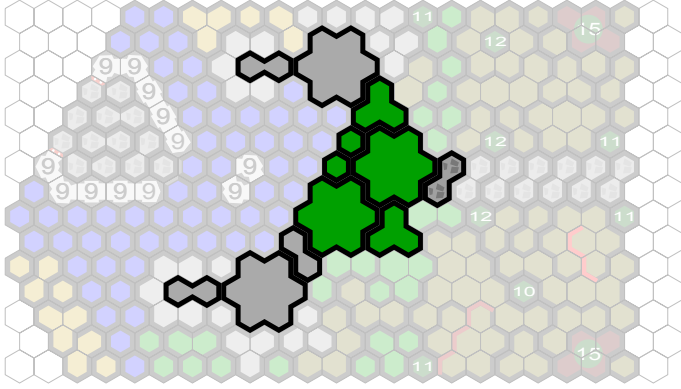
Level : 3



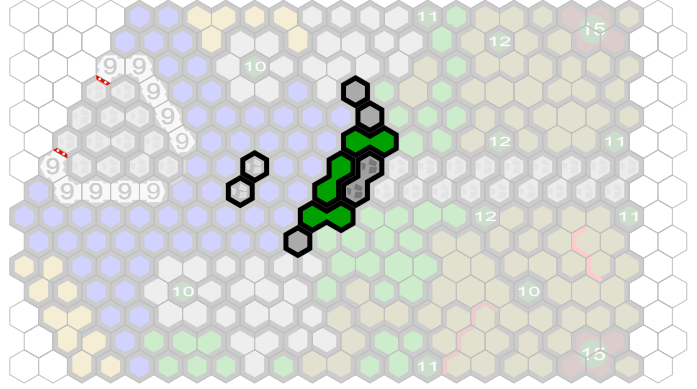
Level : 6



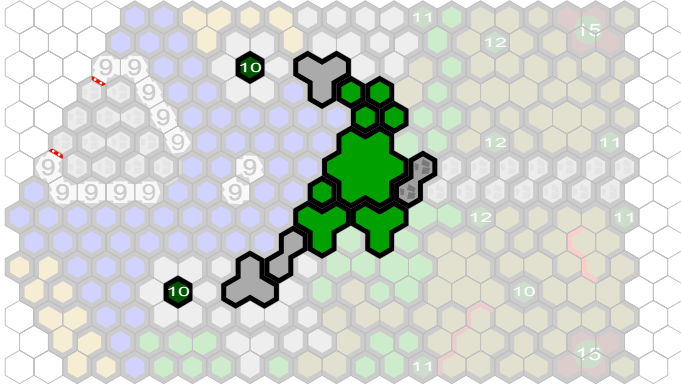
Level : 7



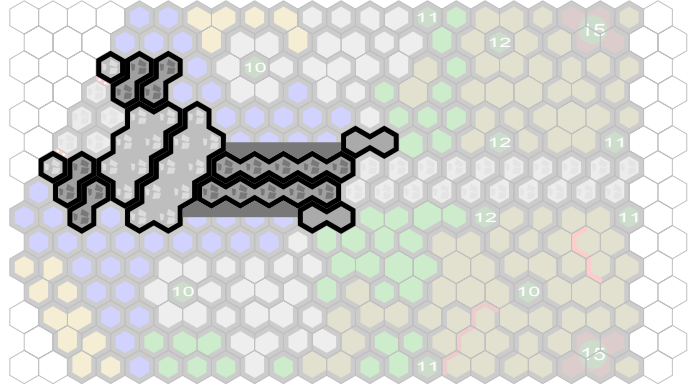
Level : 10



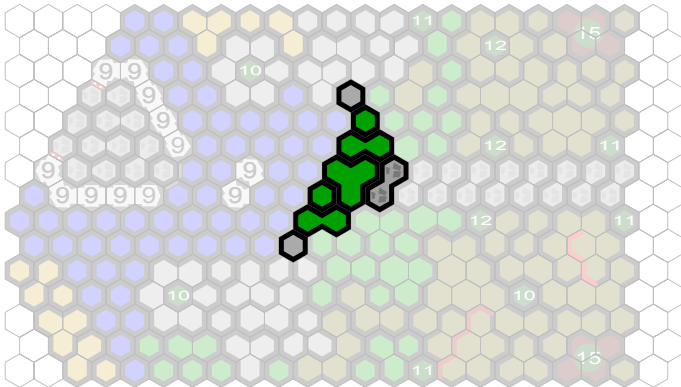
Level : 8



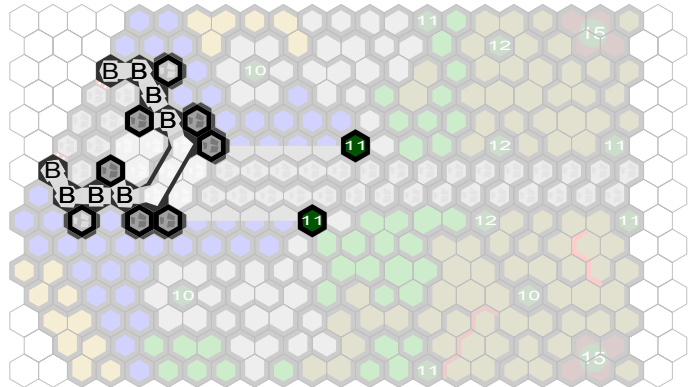
Level : 11



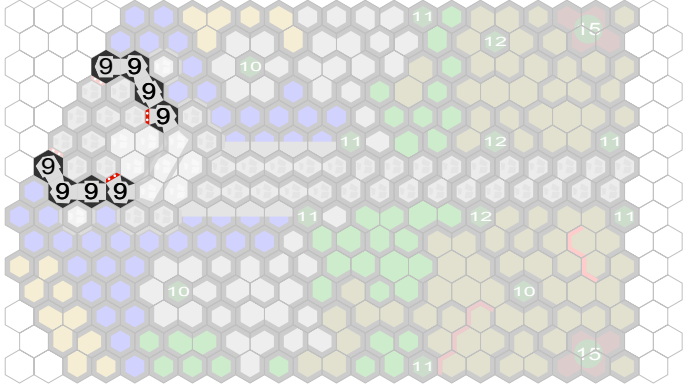
Level : 9



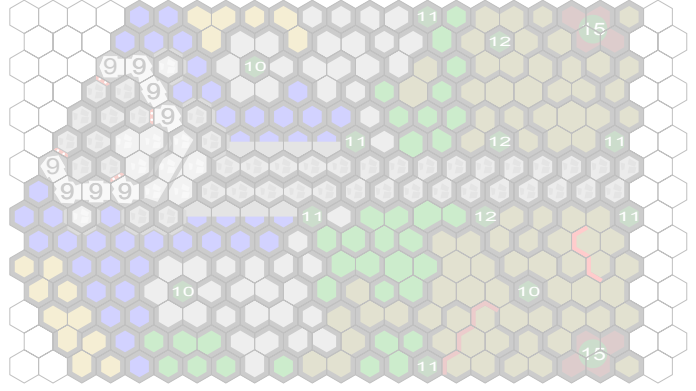
Level : 12



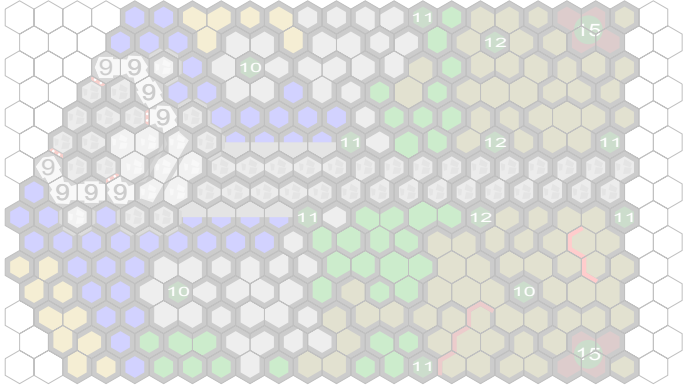
Level : 13



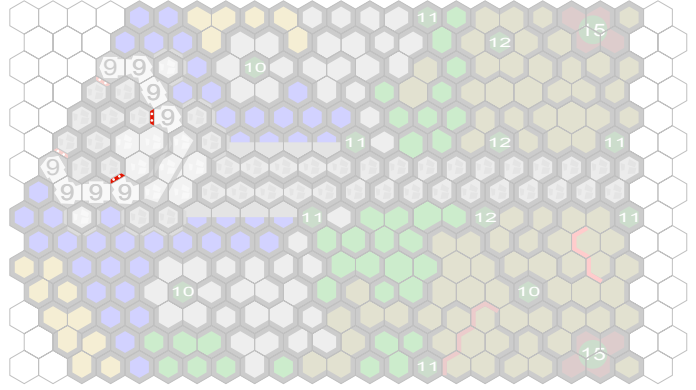
Level : 16



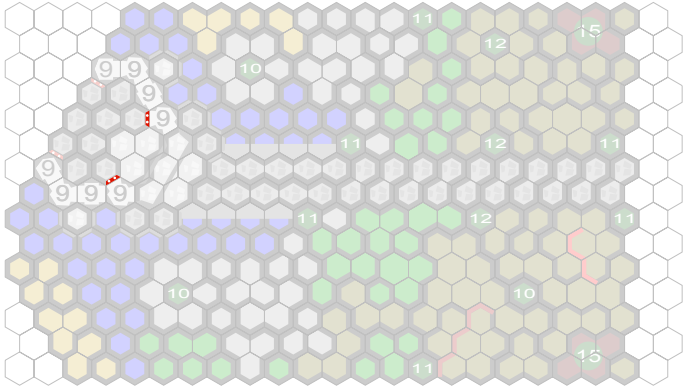
Level : 14



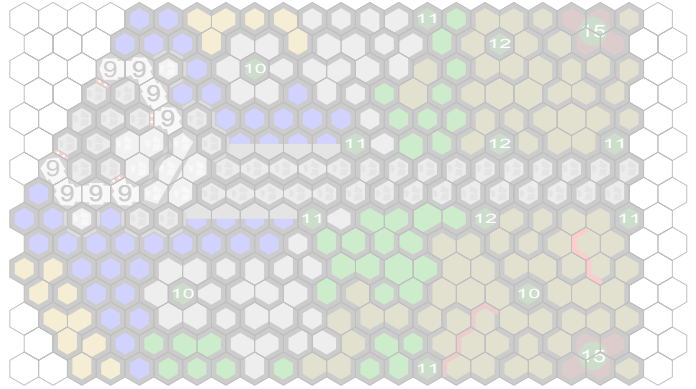
Level : 17



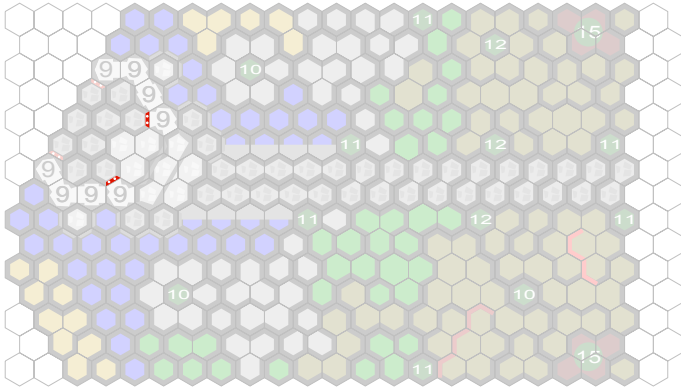
Level : 15



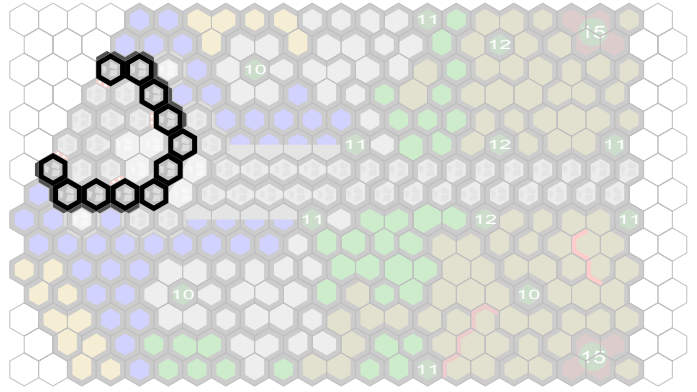
Level : 18



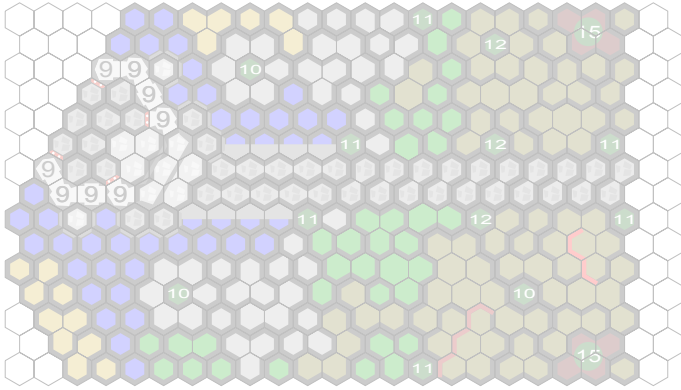
Level : 19



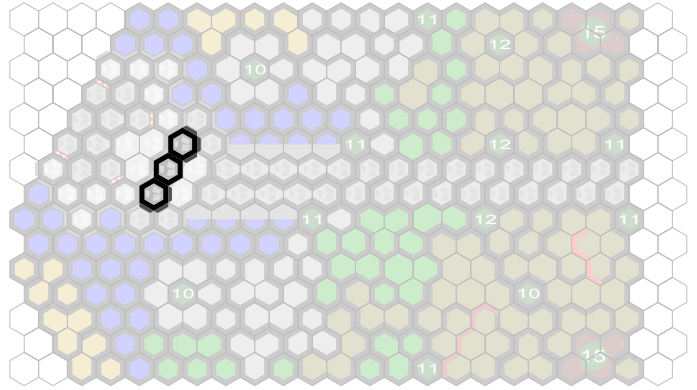
Level : 22



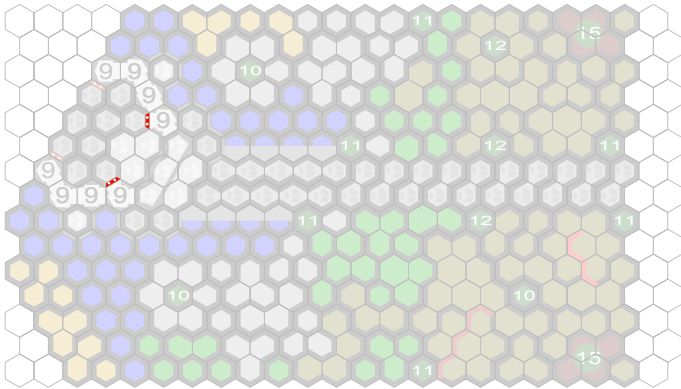
Level : 20



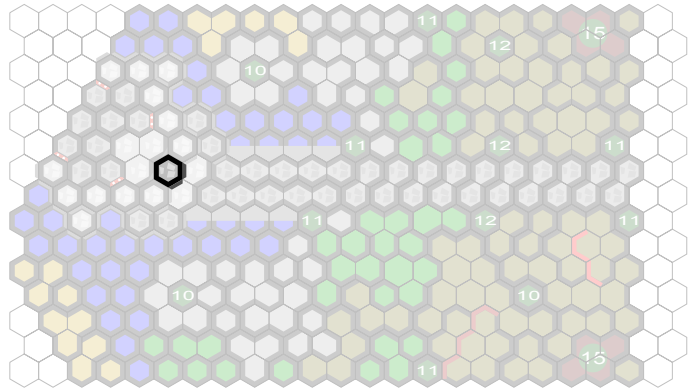
Level : 23



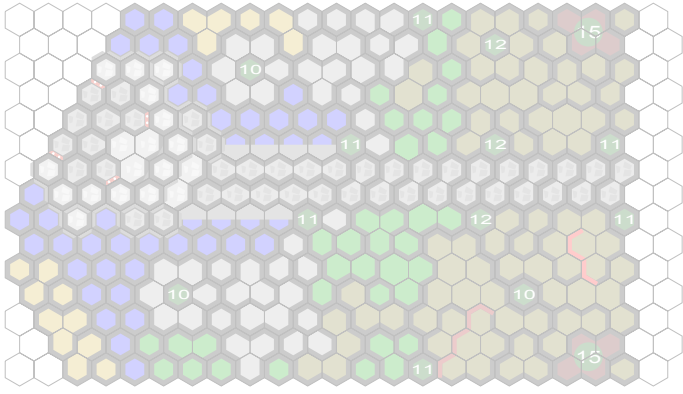
Level : 21



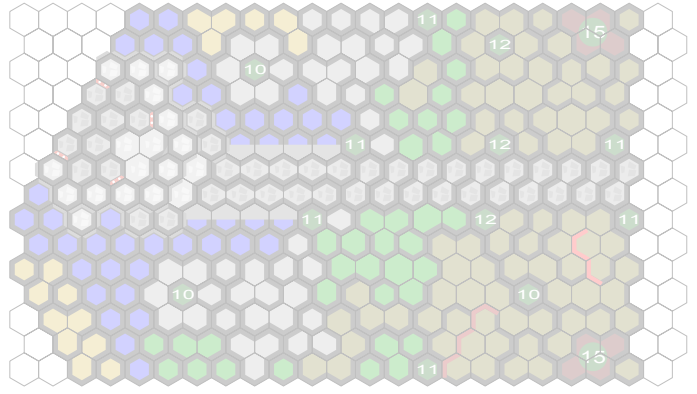
Level : 24



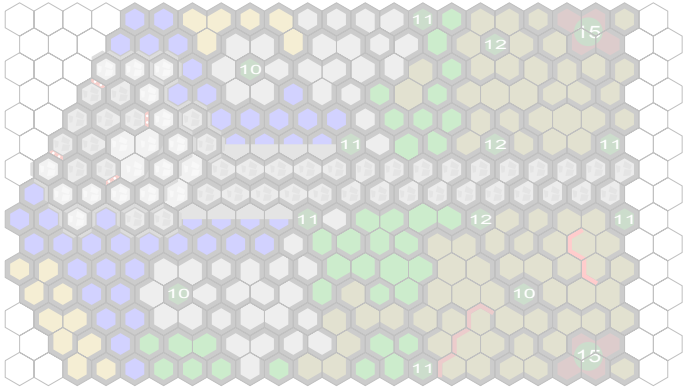
Level : 25



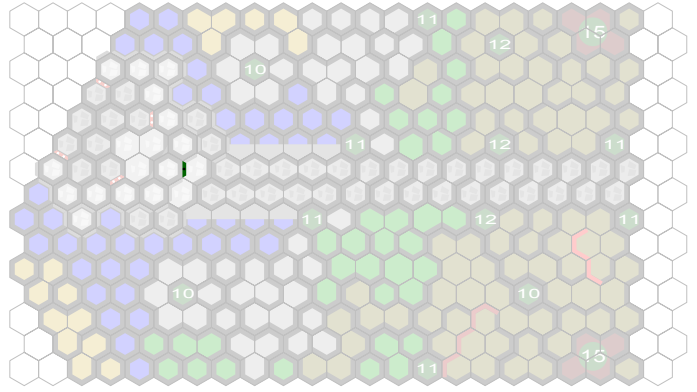
Level : 28



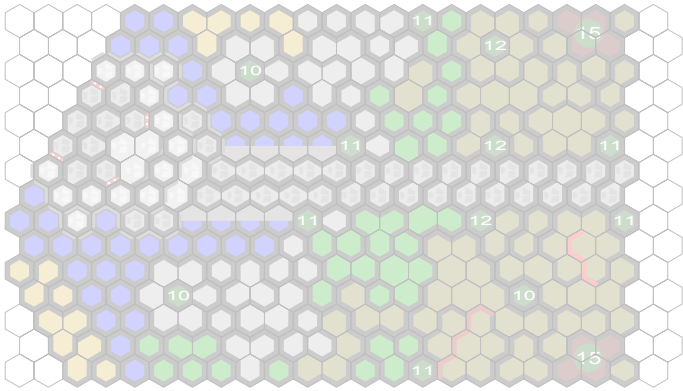
Level : 26



Level : 29



Level : 27



Number of player : 2-4

Size : 22.00x14.00 hex

Grass 1 : 34  
Rock 1 : 14  
Sand 2 : 6  
Road 2 : 22  
Tree 1 : 3  
ground castle 7 : 1  
Wall corner : 10  
Ladder : 18  
Swamp 7 : 15

Grass 2 : 12  
Rock 2 : 8  
Sand 3 : 8  
Road 5 : 2  
Ruin 2 : 1  
ground castle 9 : 1  
Wall straight : 6  
Flag : 1  
Swamp 24 : 3

Grass 3 : 10  
Rock 3 : 8  
Sand 7 : 14  
Tree 4 : 2  
Ruin 3 : 1  
Base corner : 10  
Wall end : 4  
Swamp 1 : 4

Grass 7 : 10  
Rock 7 : 4  
Water 1 : 58  
Tree 1 : 3  
Wall 4 : 2  
Base straight : 6  
Battlement : 48  
Swamp 2 : 4

Grass 24 : 6  
Sand 1 : 10  
Road 1 : 10  
Tree 1 : 6  
ground castle 1 : 21  
Base end : 4  
Door : 1  
Swamp 3 : 4