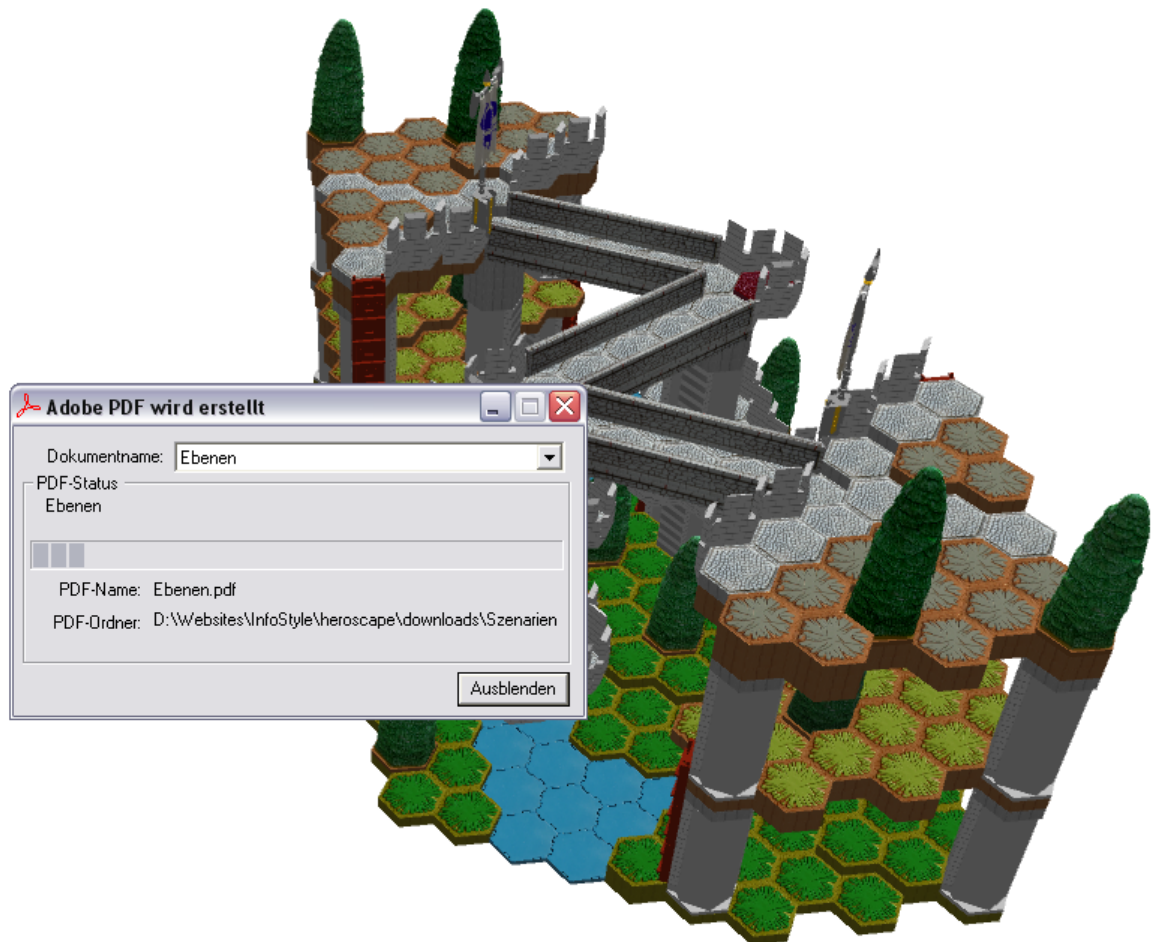
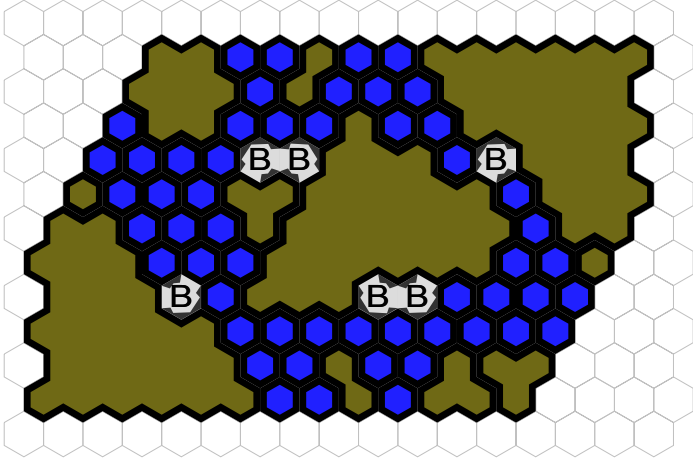


Ebenen

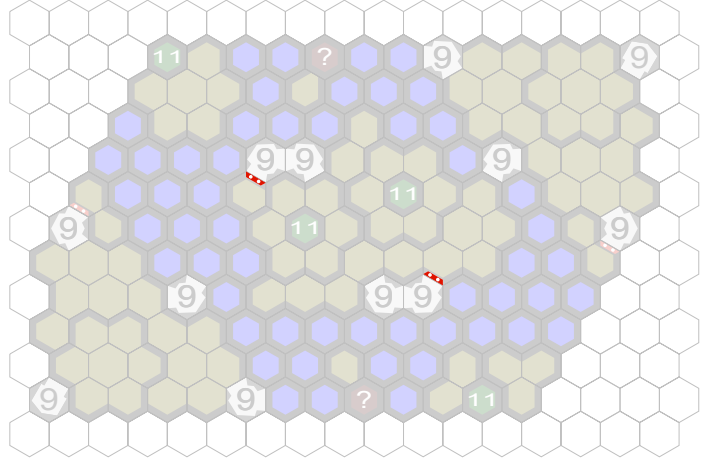


Author : JS

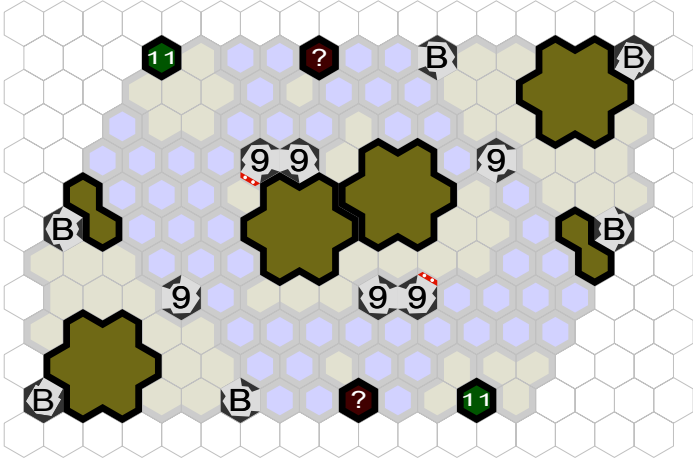
Level : 1



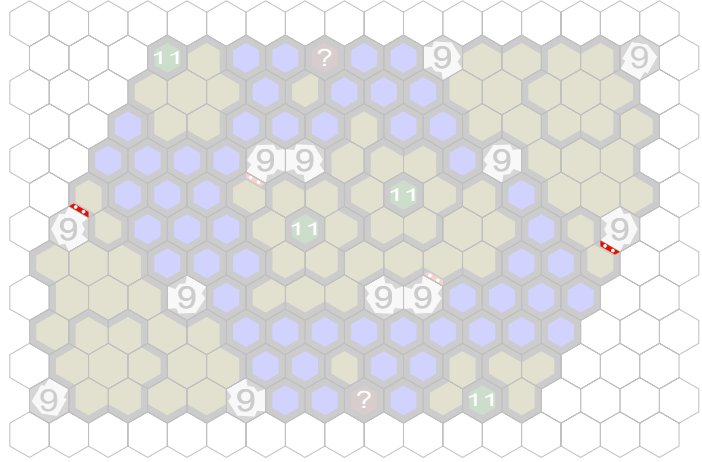
Level : 4



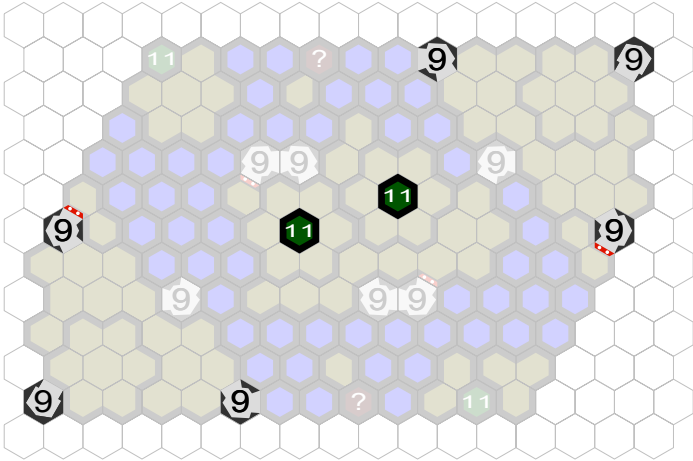
Level : 2



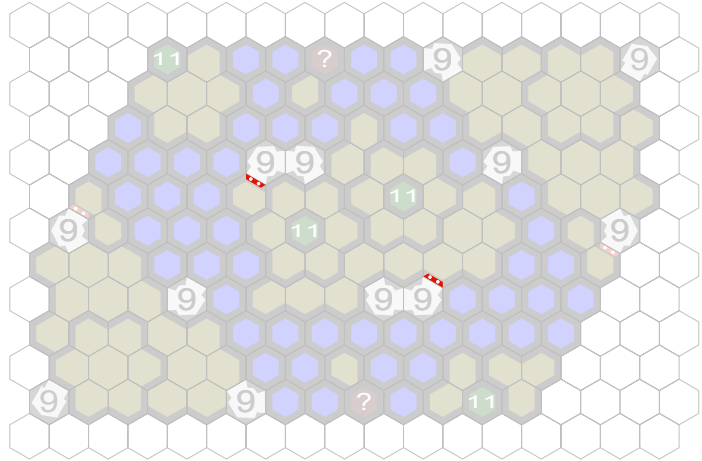
Level : 5



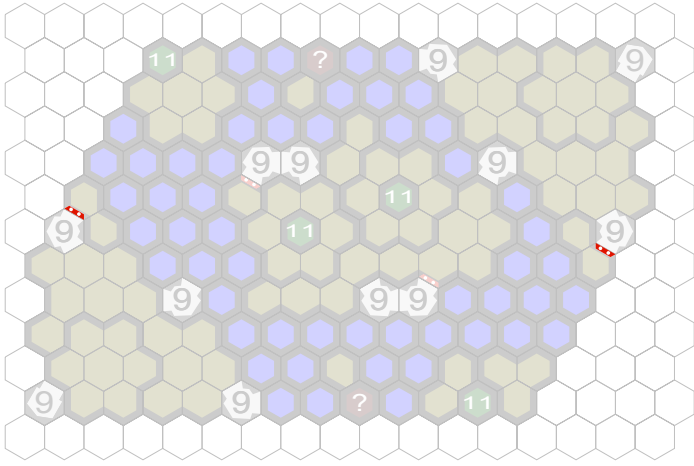
Level : 3



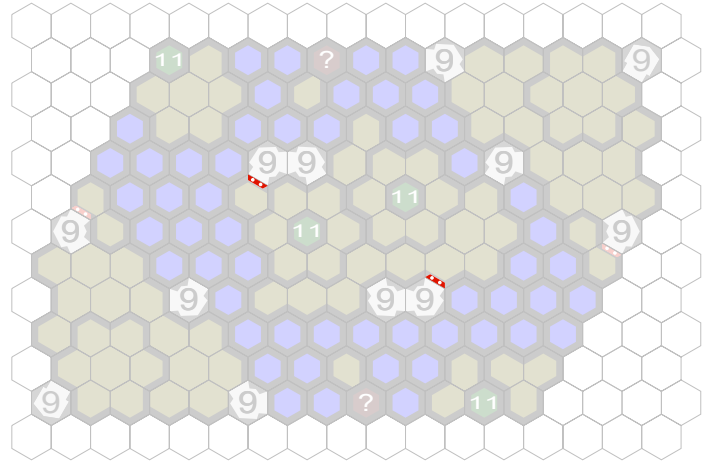
Level : 6



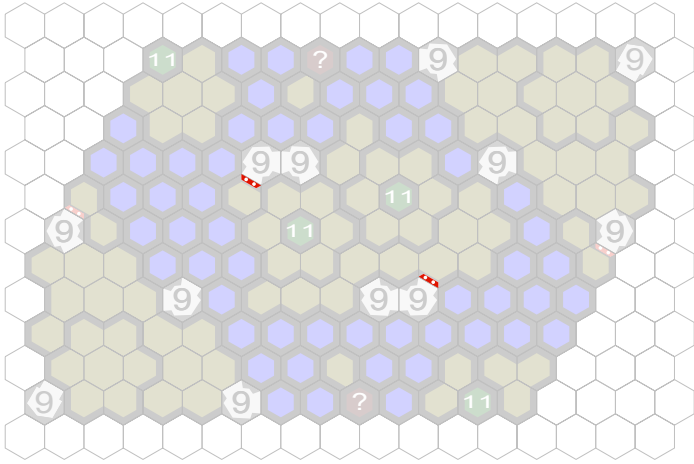
Level : 7



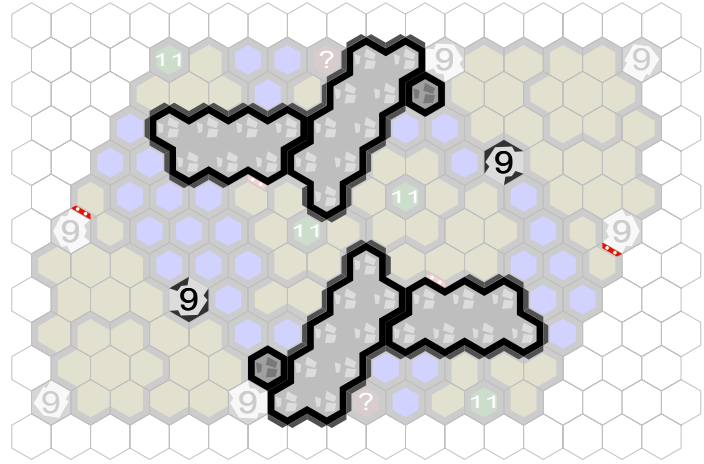
Level : 10



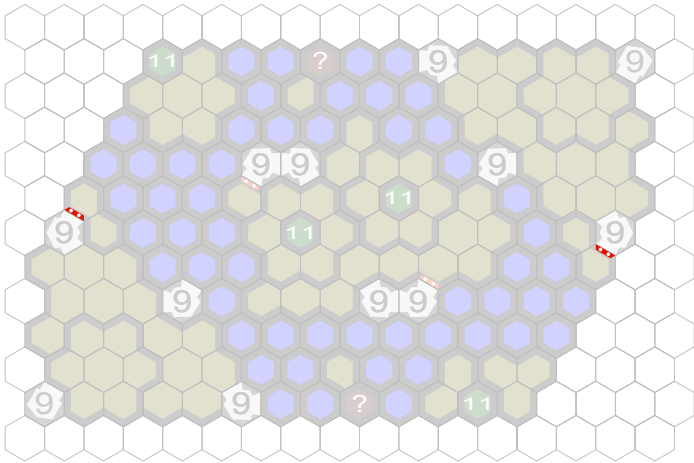
Level : 8



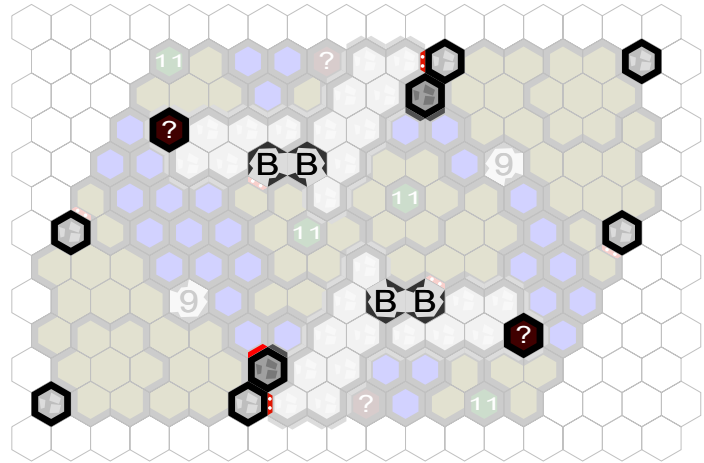
Level : 11



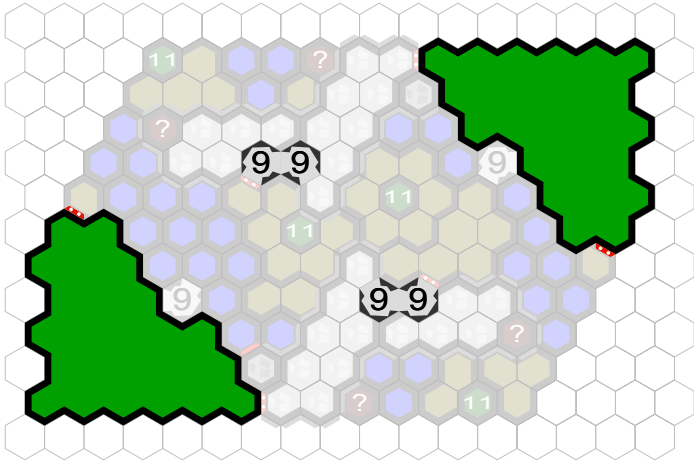
Level : 9



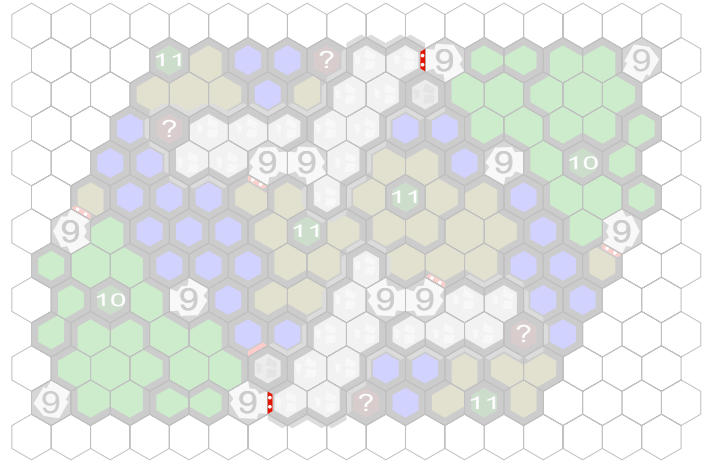
Level : 12



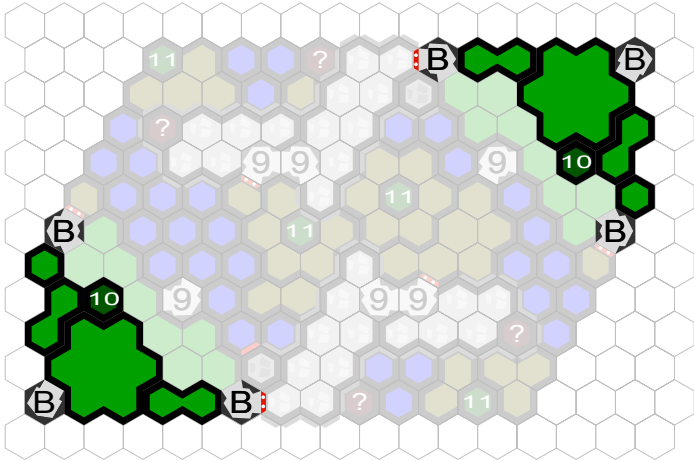
Level : 13



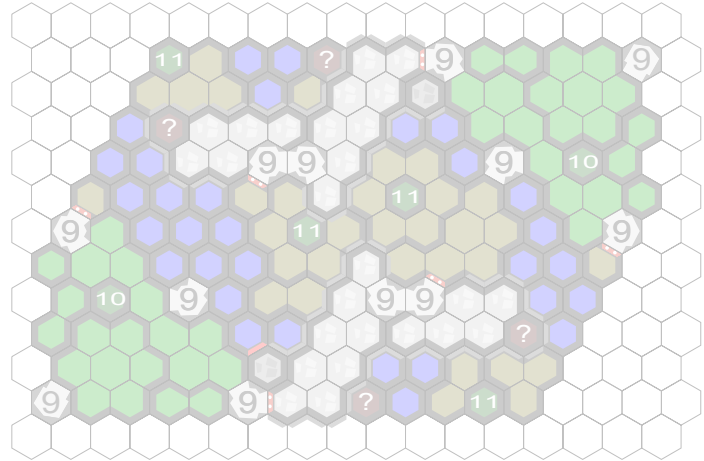
Level : 16



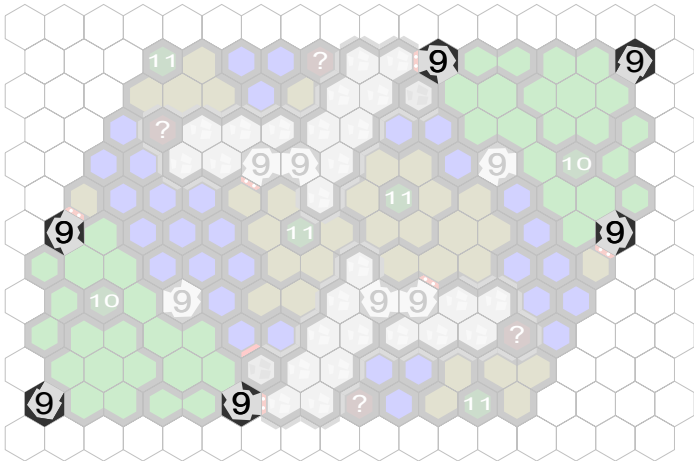
Level : 14



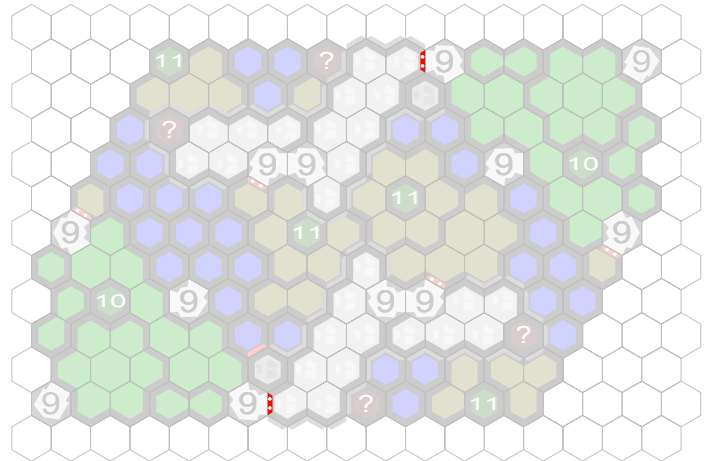
Level : 17



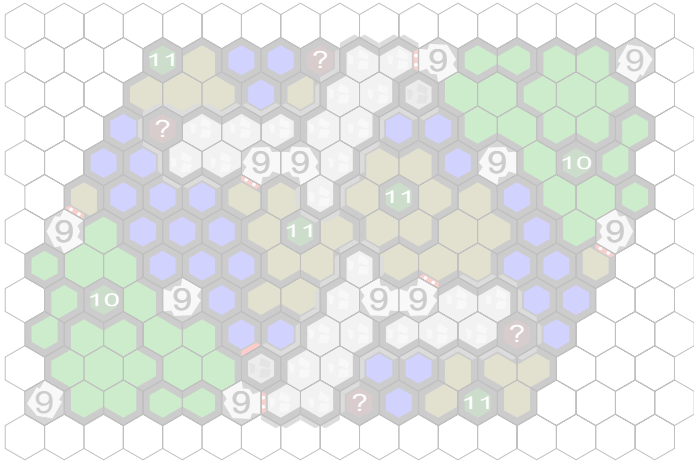
Level : 15



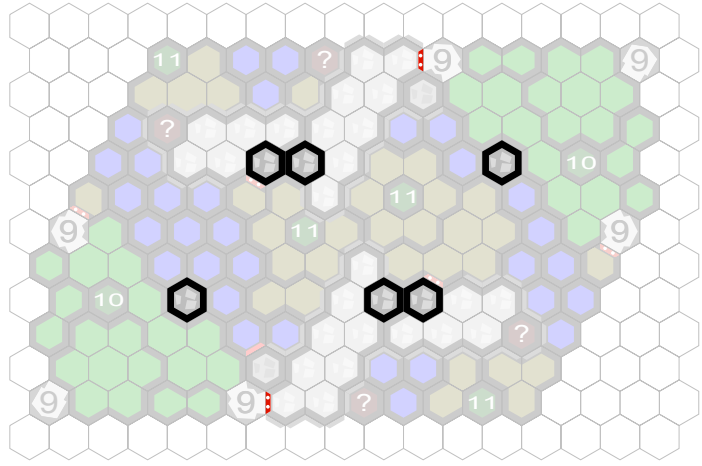
Level : 18



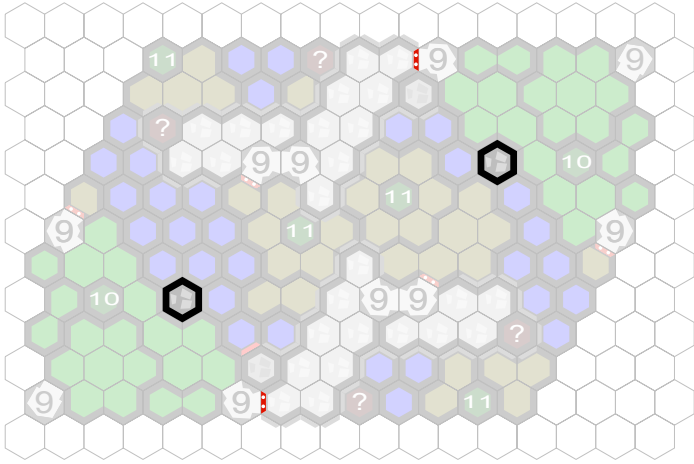
Level : 19



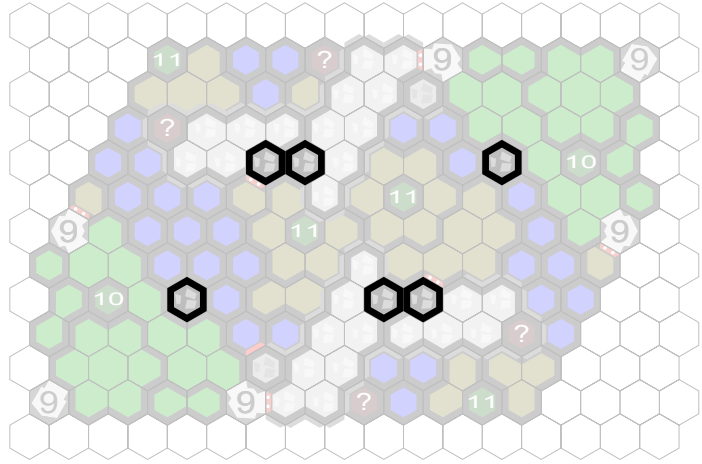
Level : 22



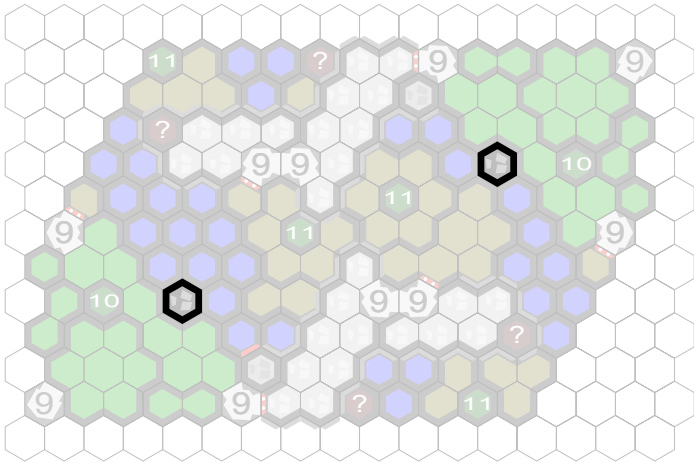
Level : 20



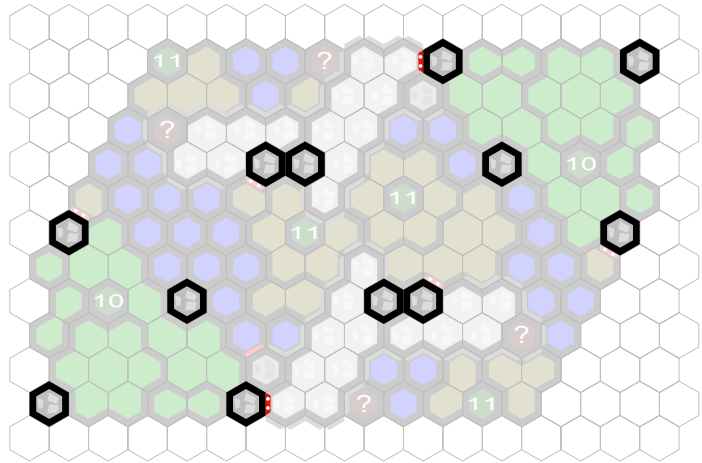
Level : 23



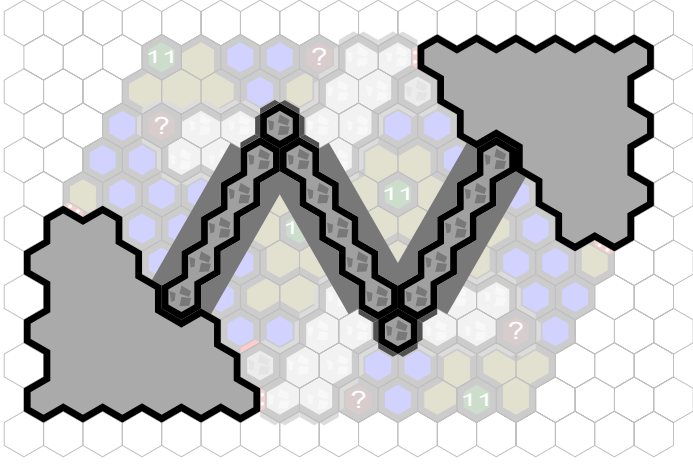
Level : 21



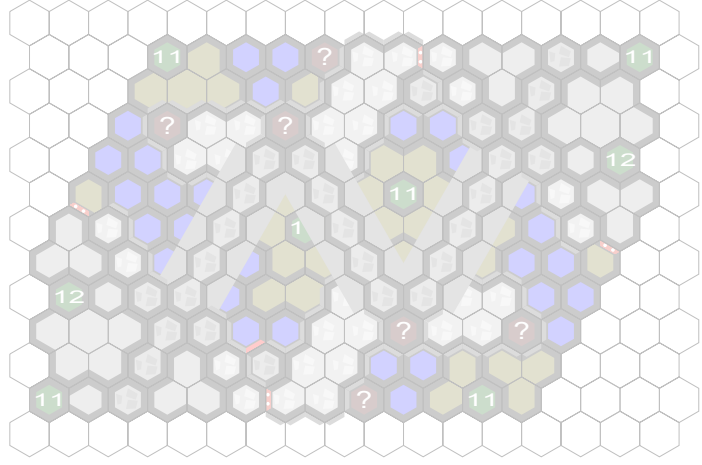
Level : 24



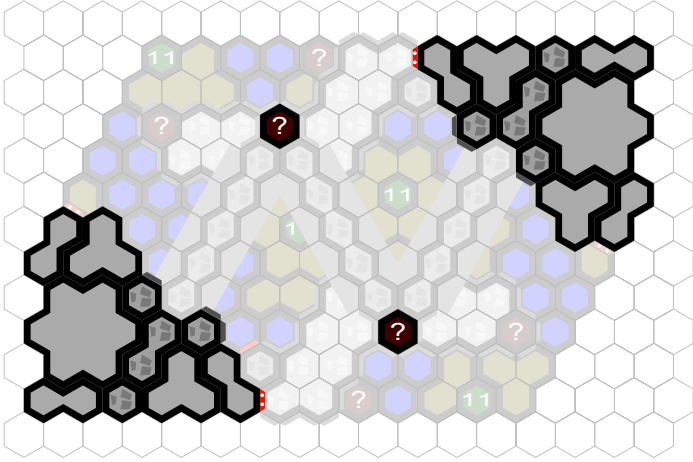
Level : 25



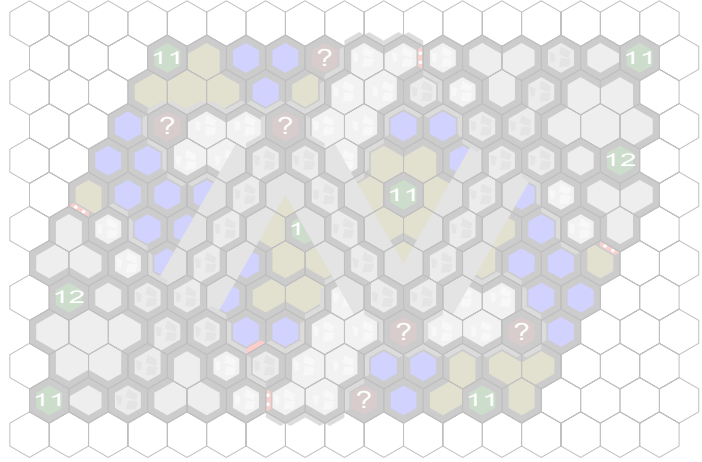
Level : 28



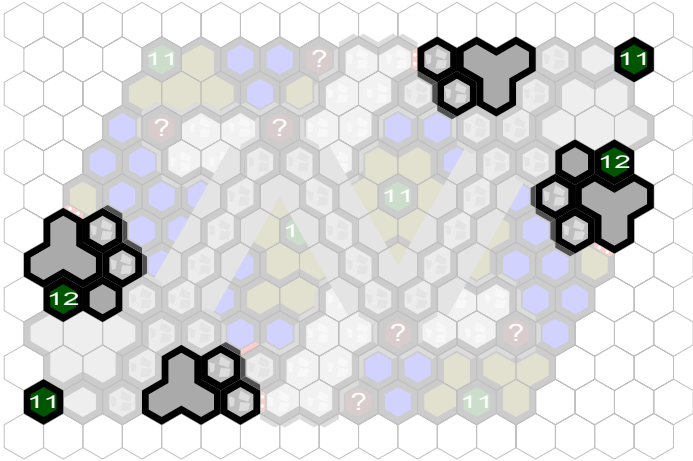
Level : 26



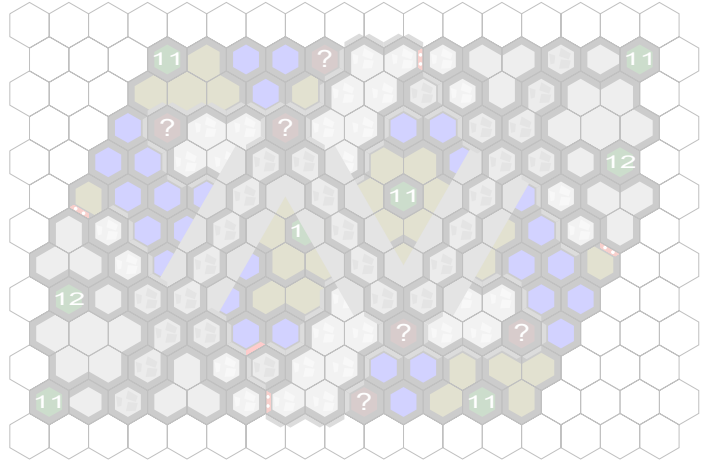
Level : 29



Level : 27



Level : 30



Number of player : 2-4

Size : 16.00x12.00 hex

Grass 1 : 2
Rock 2 : 6
Road 1 : 12
Tree 1 : 2
ground castle 9 : 2
Battlement : 98
Swamp 3 : 3

Grass 2 : 4
Rock 3 : 8
Road 2 : 2
Wall 4 : 6
Base corner : 18
Ladder : 38
Swamp 7 : 5

Grass 7 : 2
Rock 7 : 2
Road 5 : 3
Unknown glyph : 6
Base end : 4
Flag : 2
Swamp 24 : 3

Grass 24 : 2
Rock 24 : 2
Tree 1 : 2
ground castle 1 : 42
Wall corner : 20
Swamp 1 : 2

Rock 1 : 2
Water 1 : 53
Tree 1 : 6
ground castle 7 : 2
Wall end : 4
Swamp 2 : 4