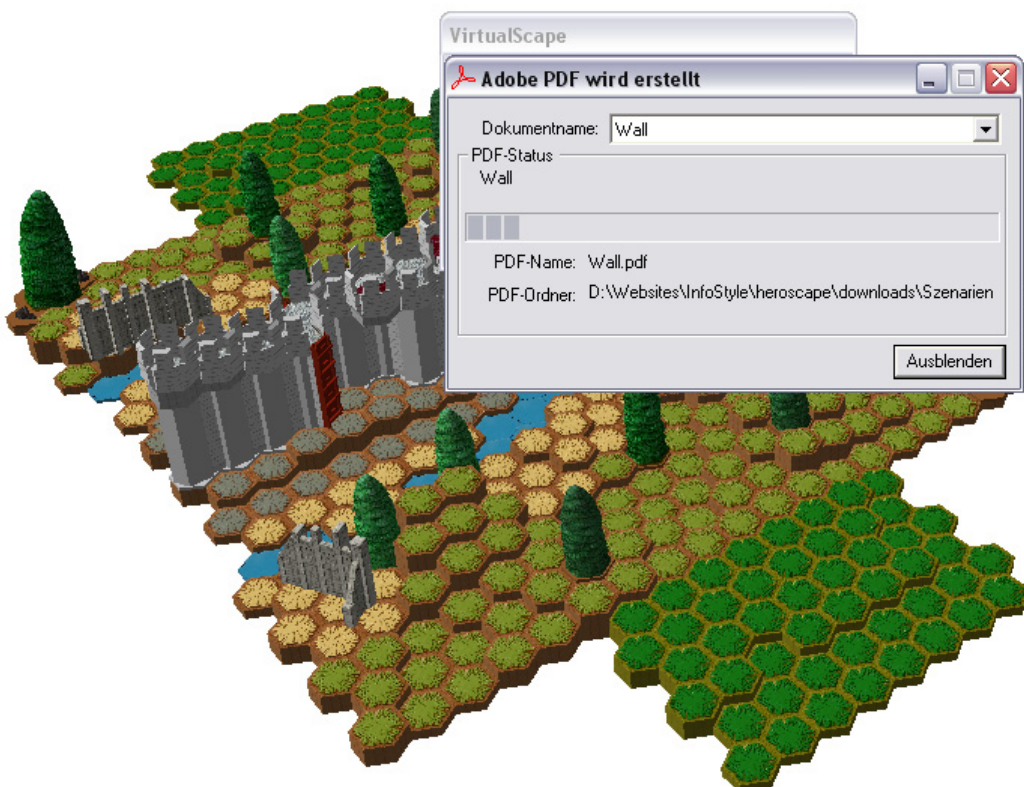
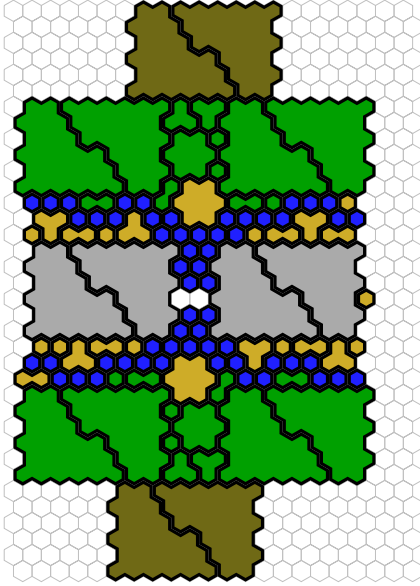


Wall

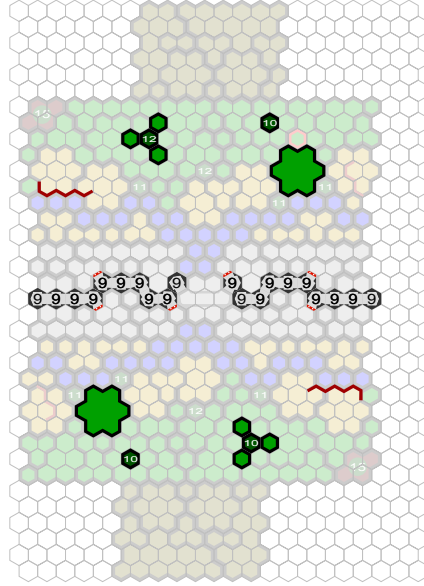


Author : JS

Level : 1



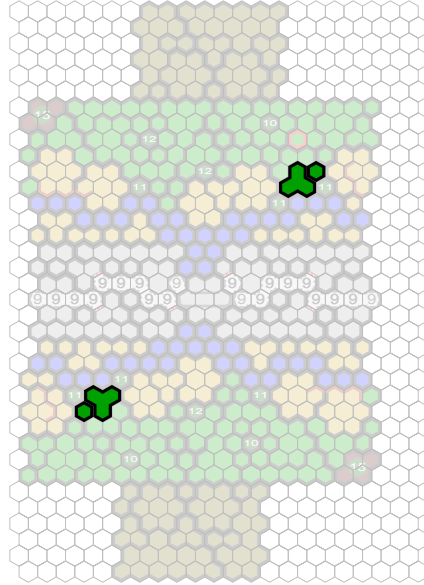
Level : 4



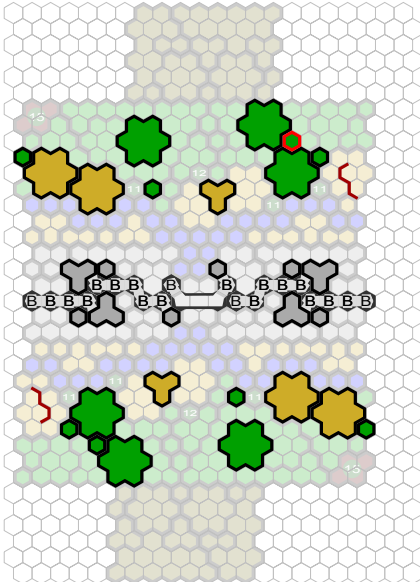
Level : 2



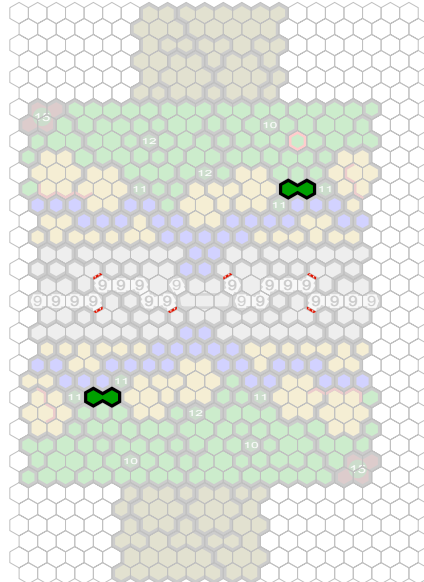
Level : 5



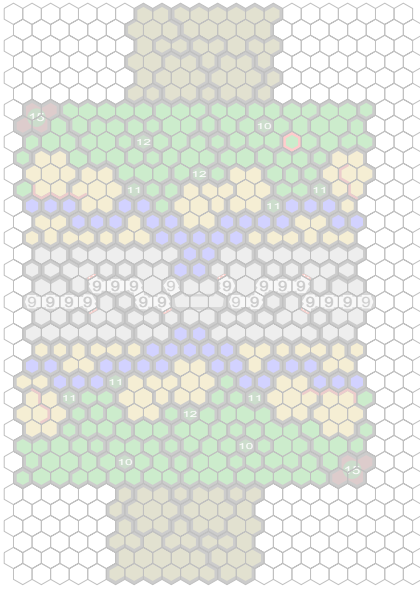
Level : 3



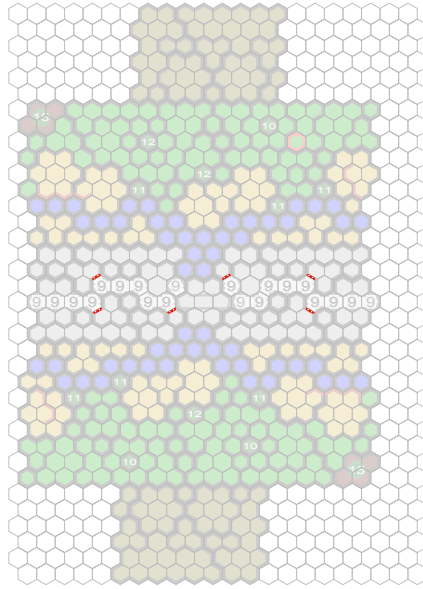
Level : 6



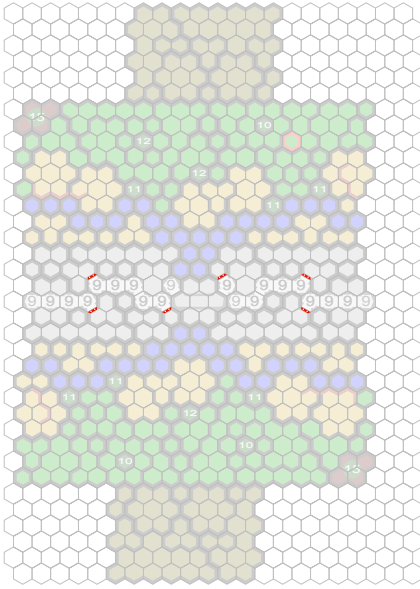
Level : 7



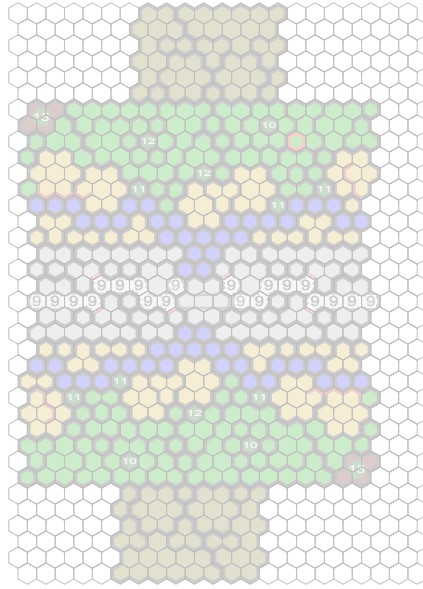
Level : 10



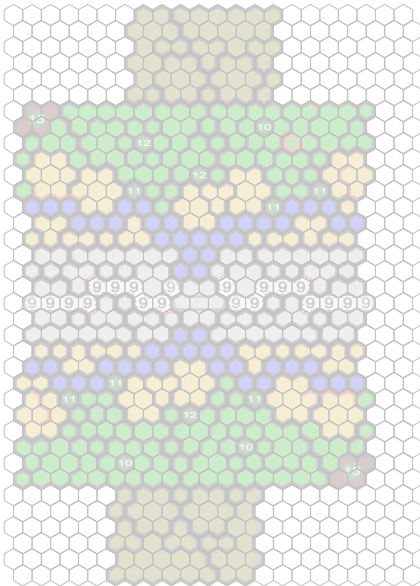
Level : 8



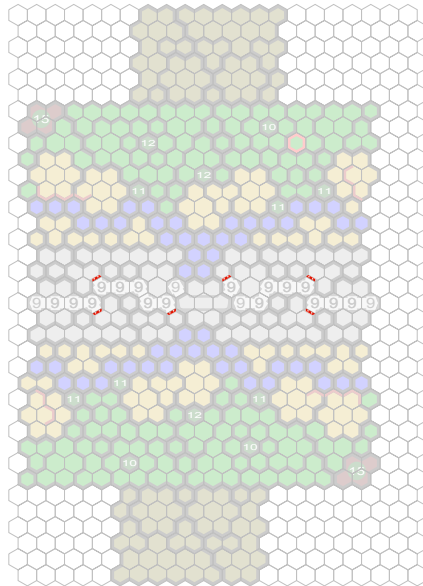
Level : 11



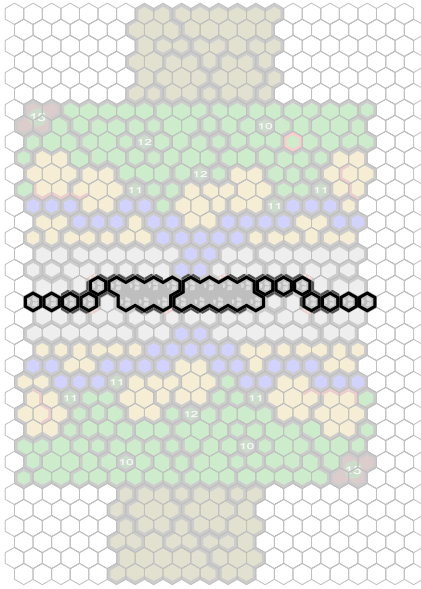
Level : 9



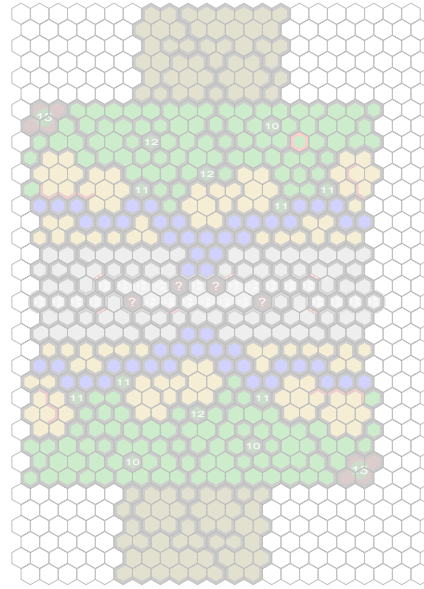
Level : 12



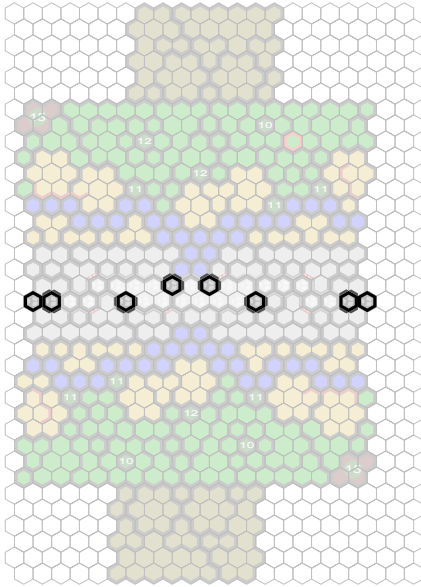
Level : 13



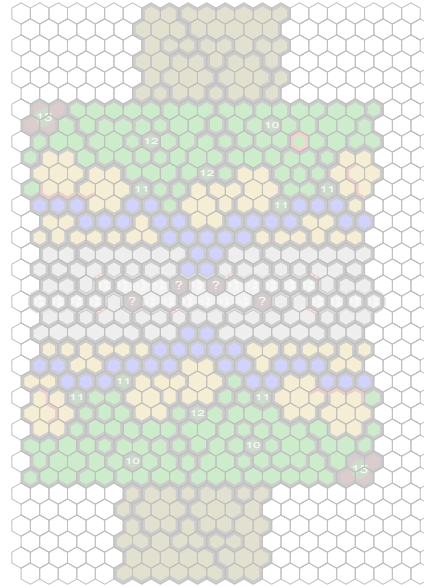
Level : 16



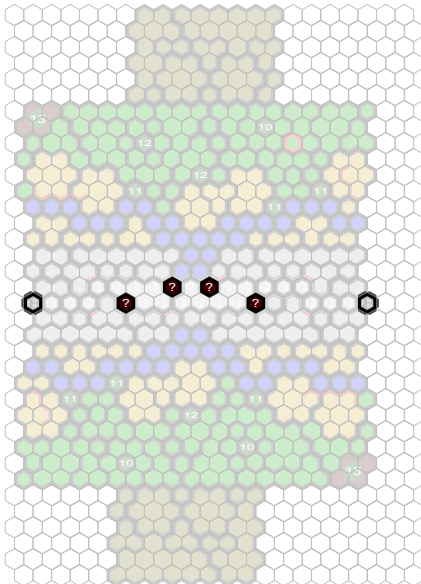
Level : 14



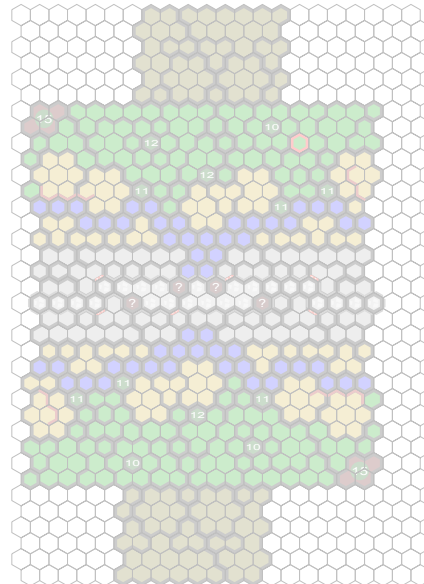
Level : 17



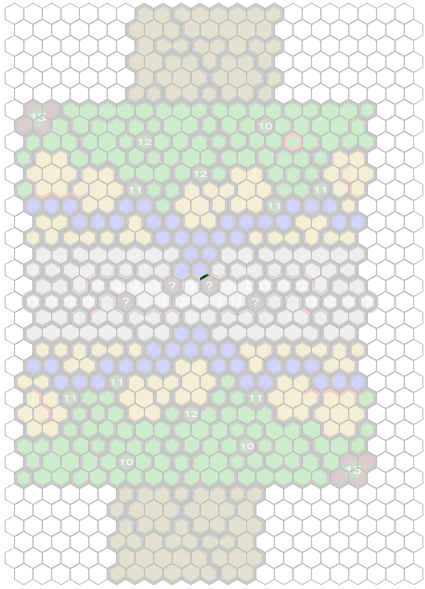
Level : 15



Level : 18



Level : 19



Number of player : 2-4

Size : 21.00x35.00 hex

Grass 1 : 34
Rock 1 : 14
Sand 1 : 10
Tree 4 : 2
Ruin 3 : 2
Base corner : 10
Wall end : 4
Swamp 1 : 4

Grass 2 : 12
Rock 2 : 7
Sand 2 : 6
Tree 1 : 3
Unknown glyph : 4
Base straight : 6
Battlement : 83
Swamp 2 : 4

Grass 3 : 10
Rock 3 : 4
Sand 3 : 8
Tree 1 : 6
ground castle 1 : 22
Base end : 4
Door : 1
Swamp 3 : 4

Grass 7 : 10
Rock 7 : 7
Sand 7 : 14
Tree 1 : 3
ground castle 7 : 1
Wall corner : 10
Ladder : 30
Swamp 7 : 4

Grass 24 : 12
Rock 24 : 4
Water 1 : 58
Ruin 2 : 2
ground castle 9 : 1
Wall straight : 6
Flag : 1
Swamp 24 : 4